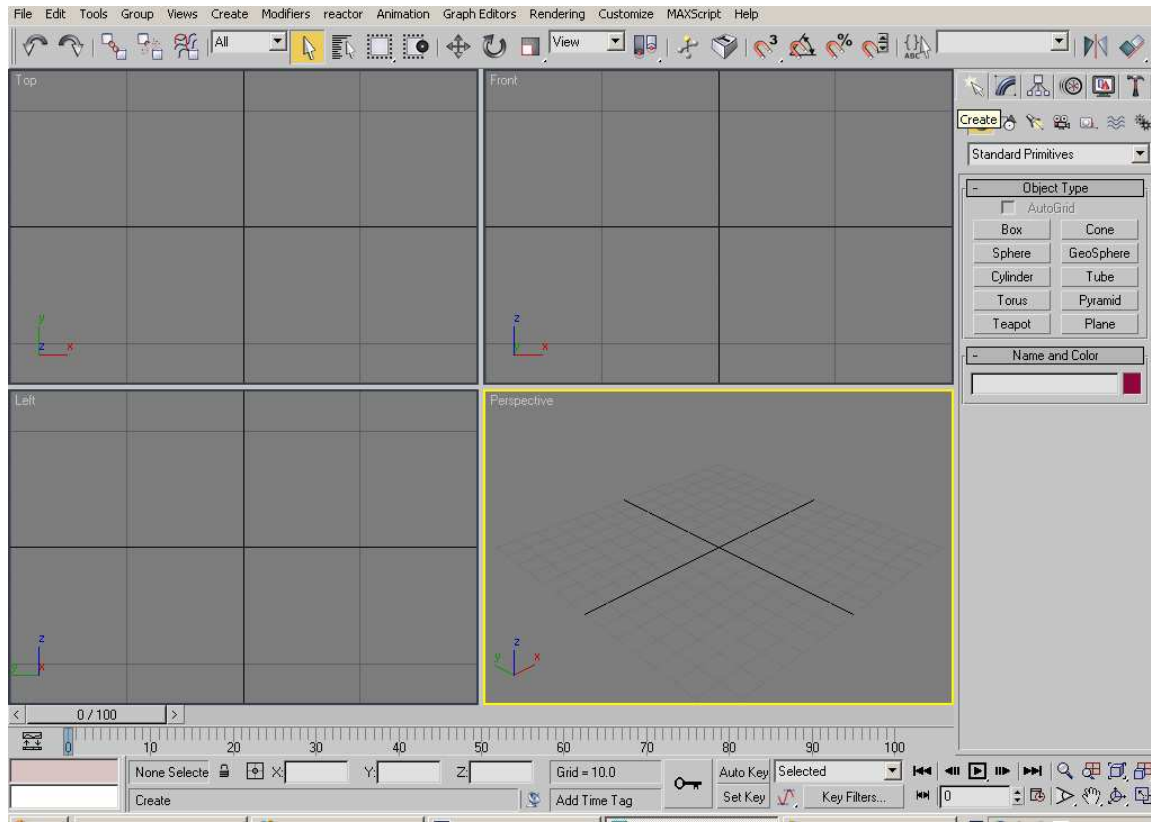


3D Studio Max

Intro Video Questions

Watch the 7 quick videos that are available when you open the program and answer the following questions. You may need to view the videos more than once to catch all the answers.



Video 1

1. Circle and label the selection tools on the toolbar and the key frame area on the time line.
2. How do you get flyout menus to appear?

Video 2

3. Name the 4 default view ports?
4. Circle and label the view port controls on the diagram above.
5. How do you make a view port larger?
6. What does the scroll wheel on you mouse do?

Video 3

7. Circle and label the create panel on the diagram above

Video 4

8. How many directions/axis can you move an object? What are they and how are they indicated when an object is selected?
9. How do you uniformly scale an object?

Video 5

10. Circle and label where the modifier window is

Video 6

11. Circle and label the material editor button
12. Explain the steps to change the colour of an object

Video 7

13. Explain what happens to the timeline when you are setting keys